

Variant 2 – The Set-Up Delight

The Set-Up Delight turns the preparation of each round into a buzz of excitement!

At the beginning of a game, all the “bonus round” cards are shuffled into the draw pile. The dealer, when laying out Member cards on the table, is required to place them one by one. During this, after at least 10 cards are already placed, if the topmost card of the draw pile shows the backside of a “bonus round” card, a bonus round is started!

The “bonus round” card is then turned face up and immediately afterwards each player can race to shout out one and only one answer, which is the number of cards already placed on the table fulfilling both requirements indicated on the “bonus round” card. (See the list of “bonus round” cards.)

Example:

The “bonus round” card “goggles and an upright arm” is turned face up. A player shouts “Three!” correctly because on the table there are 3 cards showing a polar bear with goggles and its right arm held upright.



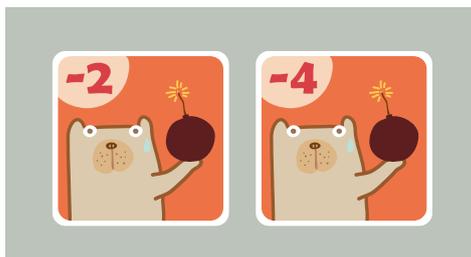
If a “bonus round” card comes up when the dealer is distributing the Captain cards or the number of Member cards on the table has not yet reached 10, he simply discards the “bonus round” card.



The “bonus round” card is awarded to the first player who shouts the answer correctly; otherwise discarded. The player adds the “bonus round” card, which is worth 2 points, to his winning pile.

If more than one player shouts out the correct number exactly at the same time, each of them are awarded 2 points, indicated by either the “bonus round” card

or any 2 animal cards discarded previously. If there are not enough, resort to take any two animal cards from the draw pile or the middle of the table.



Any player who shouts out a wrong answer loses 2 cards from his winning pile, or places a “-2 points” card face up in front of himself if not having enough cards to lose. (The “-2 points” cards can be turned over to indicate -4 points when needed.)

“Bonus Round” Cards

When this “bonus round” card is revealed,

race to count the number of cards showing a polar bear with...



canned fish in autumn.



canned fish in winter.



goggles & its right arm held upright.



goggles in autumn.



goggles in winter.



canned fish & goggles.



its right arm held upright in autumn.



its right arm held upright in winter.

“Pick-a-Polar-Bear” for a Single Player

You may also play this game alone. In a single-player game, the player aims to get as few negative points as possible. Deal 4 rows of 8 cards face-up, 32 in total, and choose any of these cards to begin the game. As in the basic game, you collect cards with no or only one difference when compared to the previous card. When there is no appropriate card left, you put aside the remaining cards. Then you set out new cards and continue the game by repeating the steps above. After three rounds, you add up all the cards set aside – these are negative points. The fewer the negative points you’ve scored, the better your result. This variation is not about speed but about the best premeditated selection of the cards to be collected.

Enjoy the chaotic fun!

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